

Connor Robertson

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Selected Design and Production Credits:

University of Florida

<i>Agbedidi</i>	Scenic Designer	Rujeko Dumbutshena-Director
Macbeth	Assistant Lighting Designer	Mario Gonzalez- LD

University of Colorado Boulder

<i>She Kills Monsters:Virtual Realms</i>	Lighting Designer and Programmer	Amanda Rose Villareal-Director
<i>As You Like It</i>	Lighting Designer	Gillian Nogerie-Director
<i>Gruesome Playground Injuries</i>	Scenic/Props designer	Kyle Lawrence-Director
<i>Airness</i>	Scenic Designer	Jenna Moll Reyes-Director
<i>Julius Caesar</i>	Lighting Designer	Jo Hoagland-Director
<i>Shakesfear</i>	Associate Scenic Designer	Kevin Rich-Director
<i>The Importance of Being Earnest</i>	Lighting Designer	Chip Persons-Director

Curious Theater Company

<i>On The Exhale</i>	Assistant Scenic Designer	Markas Henry - Scenic Designer
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Randomly Specific Theater Company

<i>Good Night, Baby Girl</i>	Scenic Designer	Gregg Pica- Director
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Selected Carpentry and Stagehand Experience

New York City area freelance carpenter and stagehand-Since August2023

Freelance carpenter for scene shops and theaters around the NYC area including TINC productions, Empire Technical Fabrication, White Plains Performing Arts Center, Showtown Theatricals and John Jay College.

Bay Street Theatre

Staff carpenter for Summer 2023 season

Worked on build and load in for Bay Street Theatre's 2023 mainstage season, experience in Carpentry and Welding.

IATSE Local 7 Stagehand-Member since March 2023

Worked as a stagehand in theater and concert venues around the Denver Metro area. Experience in carpentry, electrics, rigging. Worked on running and loading in/out touring theatrical shows and concerts.

Denver Center Theater Company

Overhire scenic technician and stagehand since December 2021, worked in carpentry, helped facilitate the construction, load in and load out of multiple shows as well as ran multiple shows.

Education

Bachelor of Fine Art Degree-Theatre Design and Technology, received Dec. 2022 from Univ. of Colorado, Boulder
Masters of Fine Arts-Scenic and Lighting Design, Expected May 2027 from University of Florida

Skills: Skilled in Vectorworks drafting and 3D modeling, experience with, Auto- Cad, Photoshop, Adobe creative suite, Qlab, Sketchup, Blender.

Skilled carpenter and welder, experience in electrics, scenic painting, props and rigging.

Certifications: OSHA-30, MEWPS/Aerial Lift, Forklift

References:

Eric Moore Technical Director EMoore@DCPA.org	Jonathan Spencer Lighting/ Scenic Designer j.spencer@colorado.edu	Markas Henry Scenic Designer markas.henry@colorado.edu
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